

STREETGAMES

MENTORING YOUNG PEOPLE IN COMMUNITY SETTINGS

In 2020, StreetGames commissioned Developing Youth Practice (DYP) to adapt their two-day face to face training workshop into a virtual workshop during COVID-19 lockdown.

In total, 15 cohorts of learners attended virtual sessions between May 2020 and May 2021.

The objectives of these sessions are set out below:

- Relationship building to engage young people in mentoring
- Understanding what drives all behaviours and motivations in young people
- Developing practical techniques to build mentoring frameworks in community settings

This document provides a summary of the feedback received from attendees of the sessions.

IN TOTAL THE COMMUNITY MENTORING WORKSHOPS WERE ATTENDED BY ...

214 LEARNERS

ATTENDEES ON THE TRAINING STATED THAT THEY ...



82%

DEVELOPED NEW SKILLS



80%

STRENGTHENED EXISTING SKILLS

96% OF LEARNERS STATED:

THEY'FULLY' ENJOYED THE COURSE OR IT EXCEEDED EXPECTATIONS

98% OF LEARNERS SCORED

THE USEFULLNESS OF THE TRAINING AS EITHER 'GOOD' OR 'EXCELLENT'



40%

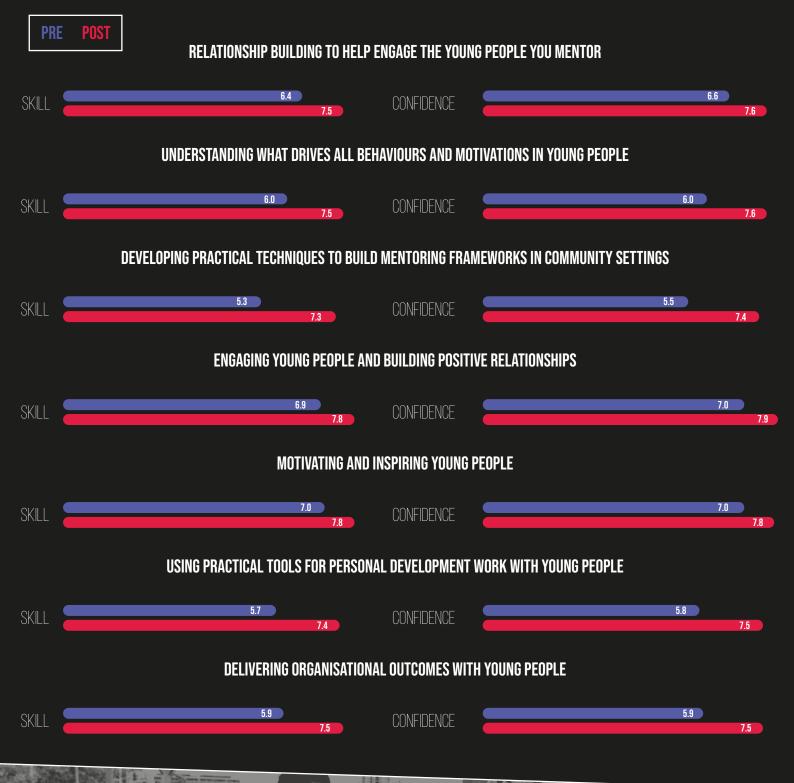
REFRESHED FORGOTTEN SKILLS



77%

WOULD RECOMMEND THIS
TRAINING TO OTHERS

LEARNERS WERE ASKED ABOUT THEIR CURRENT CONFIDENCE AND SKILL LEVELS ACROSS A RANGE OF FACTORS BEFORE ATTENDING THE TRAINING AND THEN AGAIN AFTER ATTENDING, THE CHART BELOW ILLUSTRATES THE IMPACT THAT ATTENDING THIS TRAINING HAD ON EACH (SCORE OUT OF 10) ...



WHAT LEARNERS SAID ABOUT HOW THE TRAINING ...

It's great to see these kinds of workshops taking place albeit in a different format, and this one in particular, tackled issues that are very relevant in today's world given the strange times we find ourselves in "

The training helped me see things from a different angle, in the same way I need to help my young people to see their lives from an alternative perspective

The Choice Theory ideas are especially useful now with the second lockdown, working in one to one sessions they will really help me get to know some of the young people we work with on a level that I might have not before this workshop